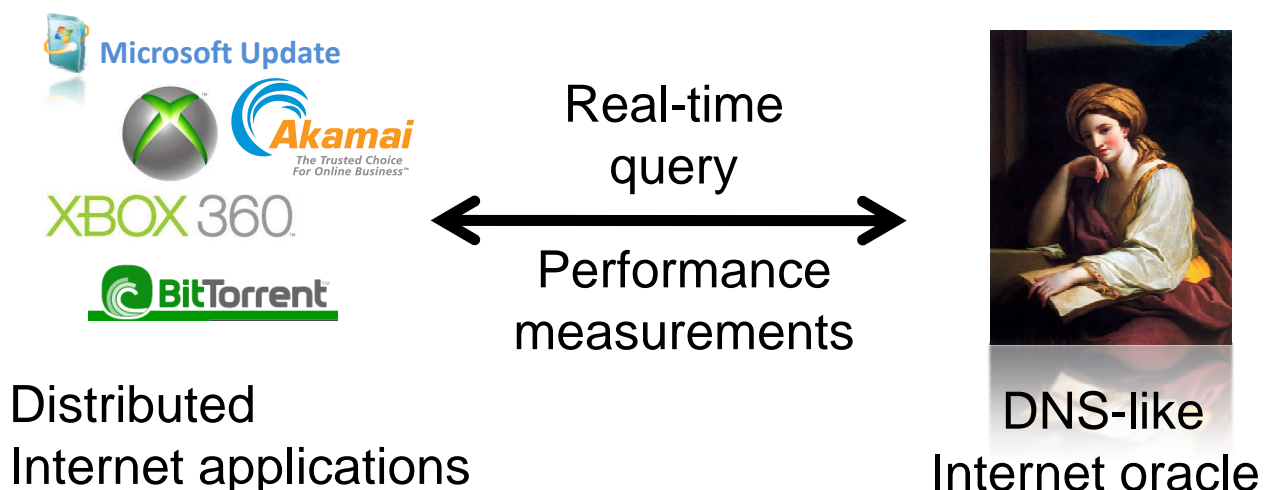


Improving Delay Estimation with Path Stitching

DK Lee, Keon Jang, Changhyun Lee, Sue Moon, Gianluca Iannaccone*

Division of Computer Science, KAIST
Intel Research, Berkeley*

Motivation behind the talk



- Use measurements data which are already collected
- Retrieve relevant data from existing measurements

Problem statement

“Path stitching”

- *Estimates* Internet forwarding path and latency between two arbitrary points in the Internet
- *Uses* existing two kinds of measurements data
 - *Traceroute outputs* from Ark project
 - *BGP table snapshots* from RouteViews and RIPE RIS
- *Does not make* extra active measurements

Talk outline

- *Path stitching*
 - End-to-end path and latency prediction method
- Preliminary results of estimation accuracy
- Discussion
 - Sources of error
 - Improving accuracy and AS-to-AS coverage
- Concluding remarks

:X: and X::Y

:X: Intra-domain paths of AS **X**

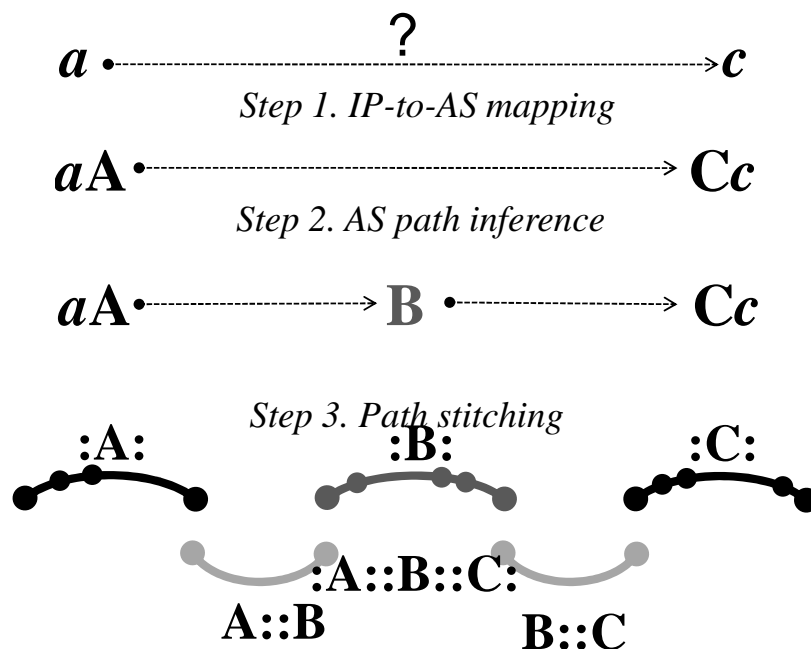
X::Y Inter-domain edges between AS **X** and **Y**

$$:X: + X::Y + :Y: = :X::Y:$$

Internet forwarding paths from AS **X** to **Y**

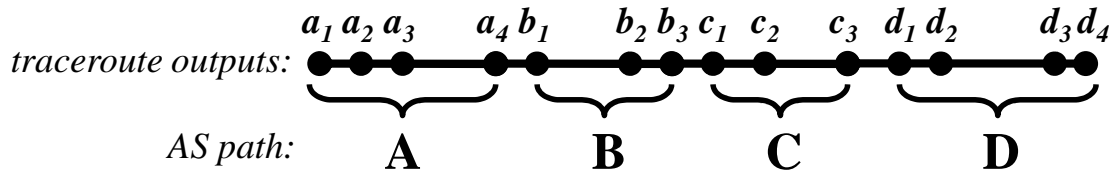
Path stitching - overview

Internet forwarding paths and end-to-end delay between *a* and *c*



Index building

- In order to make a huge number of *traceroute* measurements searchable,



- Build indices for all possible partial paths:
ABCD, ABC, BCD, AB, BC, CD, A, B, C, D
Requires space in the order of $O(l^2)$
- Build only $O(l)$ indices:
A, B, C, D, AB, BC, CD

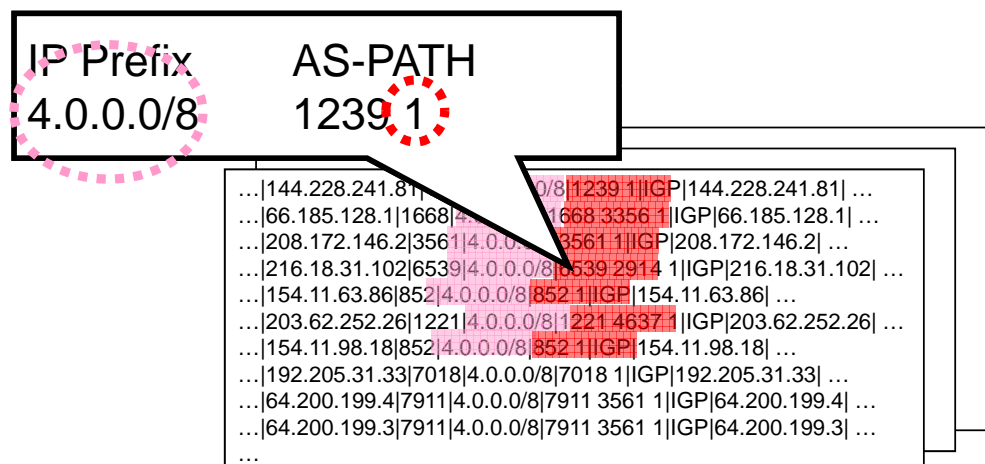
(1) IP-to-AS mapping

- Step 1. IP-to-AS mapping

Use BGP Routing table snapshots from:

University of Oregon, RouteViews' BGP listener

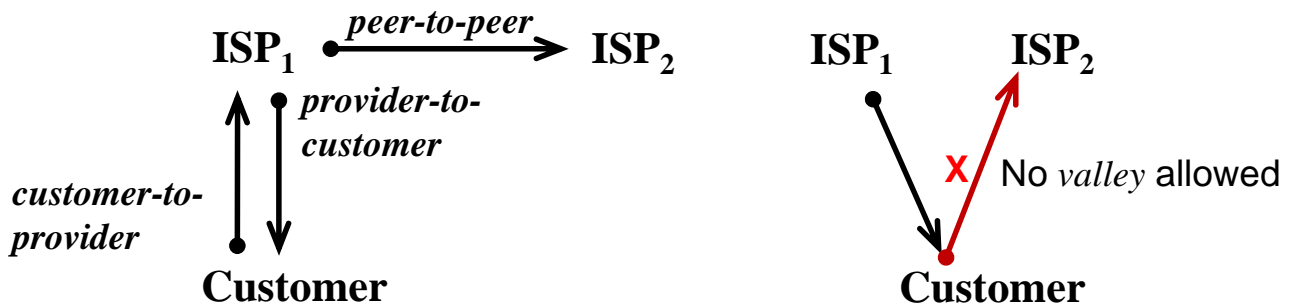
RIPE RIS' 14 monitoring points (rrc00 ~ rrc07, rrc10 ~ rrc15)



BGP Routing table snapshots.

(2) AS path inference

- Relationship between a pair of ASes



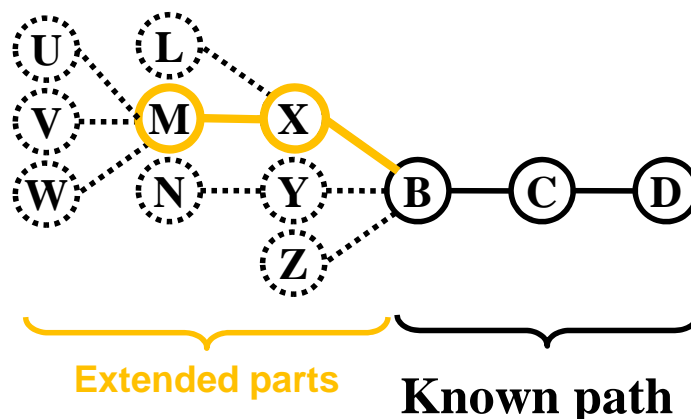
- Valley-free property [L.Gao, TON'00]
 - After traversing a *provider-to-customer* or *peer-to-peer* edge, the AS path can not traverse a *customer-to-provider* or *peer-to-peer* edge.

(2) AS path inference

- Step 2. AS path inference

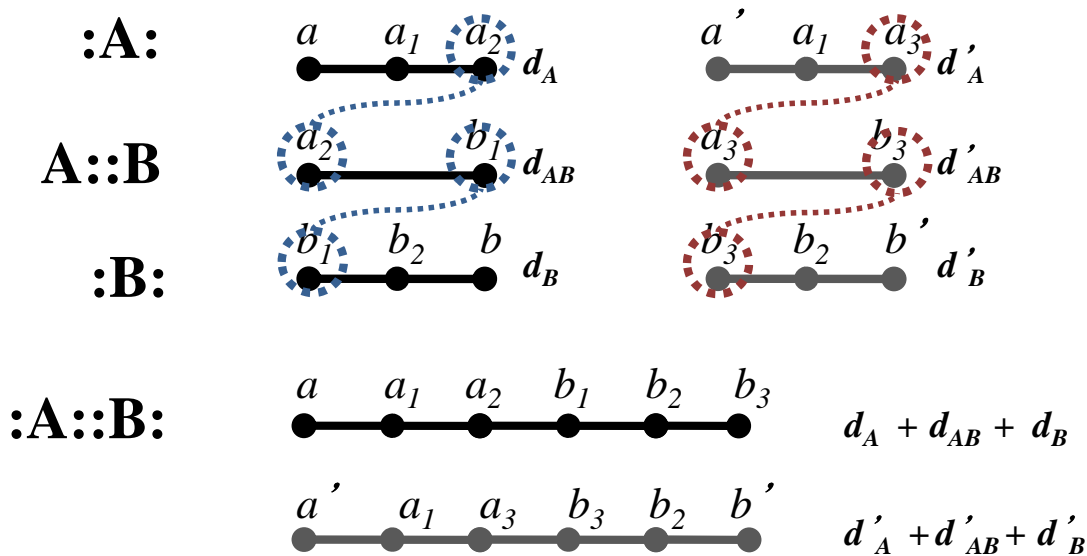
Qiu and Gao's methodology [GLOBECOM'06]

- Exploits the AS paths, **known paths**, appeared in BGP routing tables.
- Infers AS paths that satisfying **valley-free property**.



(3) Stitching path segments

- Step 3. Infer path and delay along the inferred AS path



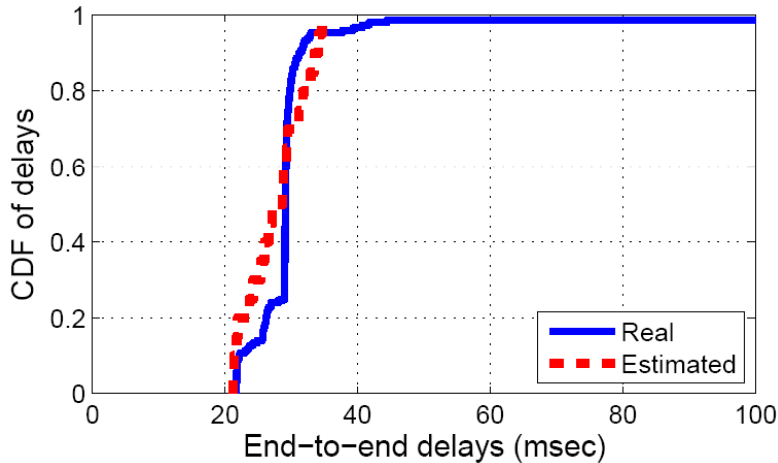
Data set

- For end-to-end paths and delay estimation:
 - CAIDA Ark's IPv4 Routed /24 Topology data set
 - Traceroutes from 22 monitors to every /24 routable prefix
- For accuracy comparison:
 - Perform traceroute 50 times a day between 184 PlanetLab nodes (real live measurements)
 - For every pair of PL-nodes, estimate path and delays using path stitching, and compare the results

Accuracy of estimations – (1)

planetlab2.xeno.cl.**cam.ac.uk** → lsirextpc02.**epfl.ch**
(*cbg-uk*) (zrh-ch)

20 stitched paths vs. 150 real measurements

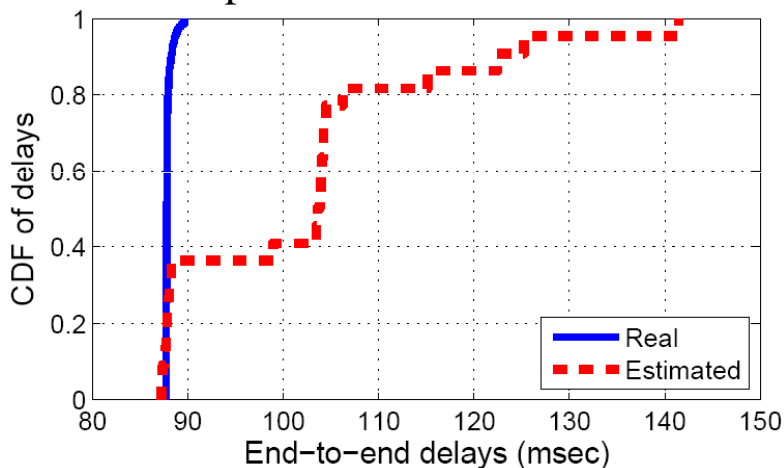


Estimated delays align with real measurements very closely.

Accuracy of estimations – (2)

planetlab1.csail.**mit.edu** → planet2.scs.**stanford.edu**
(No Ark monitors)

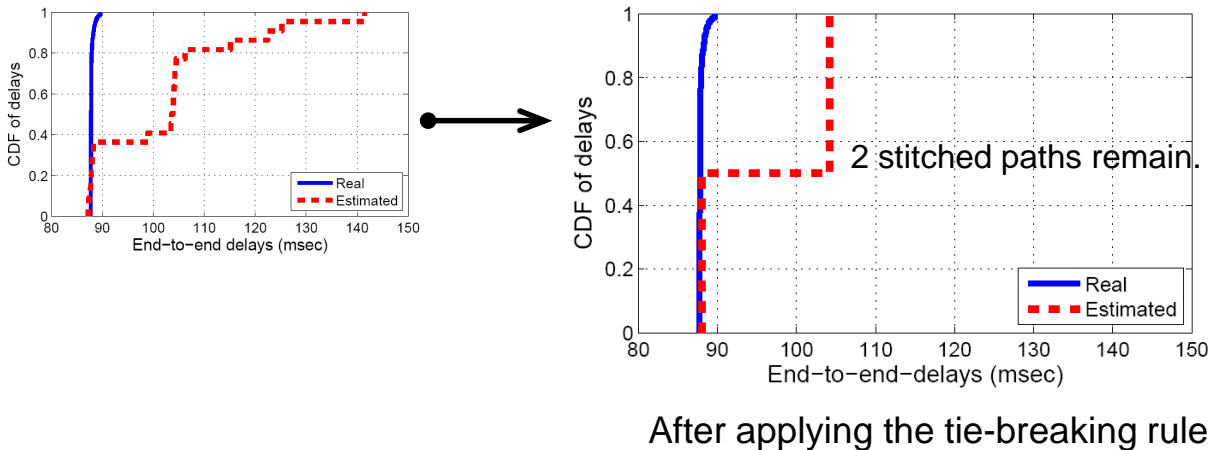
22 stitched paths vs. 150 real measurements



36 % of estimated delays match the real measurements.

Discussion - sources of error

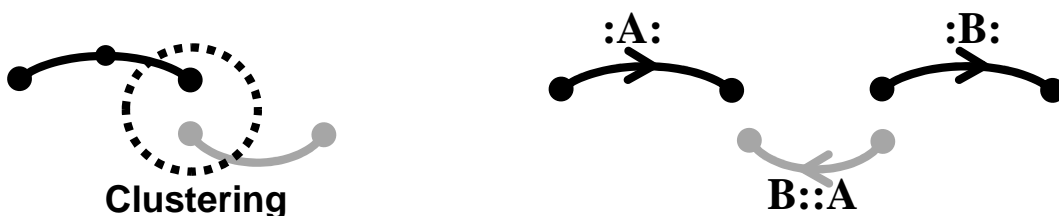
- Dynamic nature of routing in the Internet
- IP-to-AS mapping
- AS path inference
- Not all stitched paths produce good estimates.
 - Tie breaking based on the *destination prefix*



Discussion - improving coverage

- What if we do not have any stitched path?
4,091 out of 17,879 PlanetLab pairs are stitched.

Stitch up paths that do not match at the ending nodes.



Clustering two ending points:

Router-level and PoP-level clustering

Clustering based on IP prefix proximity

Using reverse inter-domain path segments

Concluding remarks

- Path stitching

End-to-end path and latency prediction method

using existing measurements data

without incurring extra active measurements

Thank you!

- Any question?

- For more question:
dklee@an.kaist.ac.kr